

Phil's Orderly Physics Curriculum Important Concepts List (POPCICL) – Interactive Edition

[Warning : This list is not intended to be comprehensive, but rather to highlight a few key concepts]

Units

The fundamental units of measurement include : _____, _____, _____, & electric _____

Derived units are created from fundamental units by _____ or _____ (math operations)

You {can/cannot} add, subtract, or equate physical quantities with different units.

Vectors

Vectors are described by two properties : _____ and _____.

You can change a vector quantity by changing either _____ or _____, or both.

You can describe a vector as a single magnitude and direction, or as _____ along mutually _____ axes.

Orthogonal vectors (or vector components) are _____.

Independent variables {do / do not} directly affect one another.

Vector addition is done graphically by placing the _____ of one vector at the _____ of another without _____ either.

Vector subtraction is done graphically by _____ the {first/second} vector and performing vector addition.

Vector addition is done algebraically by adding the individual _____.

A vector dot product between two vectors gives you a {scalar/vector} that represents the component of one of the vectors along the direction of the other vector.

Motion (Kinematics)

Displacement is a {scalar/vector} quantity; distance is a {scalar/vector} quantity.

If you walk in a complete circle, your _____ is zero, but your _____ is non-zero (and equal the circumference of the circle you just walked)

Velocity is the rate of change of _____ with _____; it tells you how quickly your _____ is changing.

Velocity is a {scalar/vector} quantity; speed is a {scalar/vector} quantity.

If run completely around the block, your _____ is zero because your _____ is zero; but your _____ is a non-zero, positive, {scalar/vector} quantity.

Acceleration is the rate of change of _____ with _____; it tells you how quickly your _____ is changing.

The acceleration due to gravity near the surface of the Earth is equal to _____ directed _____; but if the y-axis is directed upwards, then the acceleration due to gravity is given by $a_y = \underline{\hspace{2cm}}$.

Quantities of motion (including _____, _____, and _____) along one orthogonal axis {do / do not} affect the quantities of motion along any other orthogonal axis.

Projectile Motion describes the motion of a object that is in motion and subject only to _____.

An object in projectile motion (in which we neglect _____), will follow a _____ trajectory.

Forces

Without a _____ applied, objects continue to move with their current velocity, which could be zero. (Newton's First Law)

An object with no net force on it is said to be in _____.

The net force on an object is the _____ of all the forces acting on it.

A net force on an object acts to _____ it (Newton's Second Law)

Doubling the net force on an object will _____ the resulting acceleration.

For the same applied net force, doubling the mass of the object will _____ the acceleration.

For every force applied by object A onto object B, there is an _____ and _____ force applied by _____ onto _____ (Newton's Third Law)

The force of gravity acts as a force of _____ between the _____ of any two masses.

Near the surface of the earth, the force of gravity is (nearly) _____ and always points _____.

The force of gravity scales _____ly with the mass : double the mass, and the force will _____.

The acceleration due to gravity is {dependent / independent} of mass. If we ignore air resistance, a feather and a bowling ball {will / will not} fall at the same rate.

The restoring force of a spring depends _____ly on the stiffness (k) of the spring and _____ly on how much the spring is compressed (or stretched) from its relaxed length.

An ideal spring is _____less and has no internal _____ (it doesn't _____ just by stretching or compressing)

The _____ force is the force provided by a surface (ground, tabletop) to keep a massive object from breaking through it.

The normal force of a surface always acts _____ to that surface.

The normal force is a “_____” force. Up to the breaking point, the surface always provides _____ of a counter force to counteract the perpendicular (to the surface) component of other forces pulling/pressing an object against the surface.

_____ is the force provided by a flexible connector (rope, string, wire) to keep an object from breaking away from it.

Tension is always directed _____ the direction of the connector (rope/string/wire)

Tension is a “_____” force. Up to the breaking point, the connector always provides _____ of a counter force to counteract the component of other forces pulling/pressing the object away from the connector.

An ideal rope/string/wire is _____less and does not _____ or _____.

In an ideal rope, the magnitude of the _____ is the same throughout the rope.

An ideal pulley changes the _____ of the tension force but does not change its _____.

The force of friction always acts {parallel / perpendicular} to the surface (the interface between the two rubbing objects) and in the direction that _____ the motion or attempted motion.

Static friction acts to oppose _____ motion. Kinetic friction acts to opposes _____ motion. The coefficient of static friction is generally {greater / less} than the coefficient of kinetic friction for the same interface.

Static friction is a “_____” force. Up to the “slipping point”, the surface always provides _____ counter force to counteract the parallel (to the surface) component of other forces attempting to push/pull an object along the surface. Kinetic friction is a _____ force between two objects in motions.

Direct Stress or Solid Pressure

Solid pressure (a.k.a. Direct Stress) is the applied _____ per unit _____ on a material when the force (or a component of the force) is applied _____ to the surface.

The same force applied across a smaller area will result in a _____ solid pressure.

When solid pressure exceeds the “_____ strength” of a material, the material will fracture.

Energy

_____ energy is always conserved. It cannot be created or destroyed; it can only be _____

There are many forms of energy. Quantitative accounting of some of these forms of energy is difficult (for the beginning physics student), but _____ energy is straight-forward to calculate.

The Mechanical Energy of an object/system is the sum of the _____ Energies and _____ Energies of that object/system.

Kinetic Energy is the energy of _____. Kinetic energy scales linearly with _____ but quadratically with _____ of the moving object. *Technically, Kinetic Energy is the energy of [coordinated directional] motion; as opposed to the random motion of molecules that make up heat (thermal energy).*

Potential Energy is the energy of _____, shape or configuration of multiple objects (as in the case for _____) or a complex deformable object (as in the case of a _____).

A particle or singular object can only have _____ energy. _____ energy requires having two or more interacting objects.

Spring Potential Energy scales linearly with the _____, but quadratically with _____

Gravitational Potential Energy near the surface of the Earth scales linearly with the _____ of the object and also linearly with the _____ of the object.

_____ is the transfer of energy. It has the same units as energy.

Once we have defined what to consider as being in our system, _____ work is a result of forces acting between two objects that are both inside the system. _____ work is a result of a force acting between an object in the system and an object outside the system.

Internal work can be due to [mechanically] conservative forces or [mechanically] non-conservative forces.

Positive work done by conservative internal forces associates with a _____ change in potential energy.

[_____] Conservative Forces (force of gravity, elastic restoring force, *and electric [electrostatic] force*) conserve _____ energy. [_____] Conservative forces only act to convert one form of _____ energy to another (PE to KE, or KE to PE)

[_____] Non-conservative forces, convert _____ energy to _____ forms of energy

_____ energy includes heat, light, chemical energy, and nuclear energy.

The force of _____ converts mechanical energy into heat. We can calculate the amount of heat generated by calculating the work done by the force of friction over a certain _____.

External work can cause a change in the _____ energy of a system, the _____ energy of a system, or a change in the _____ energy of the system (if, for example, there is _____ between two objects that are both _____ the system)

An increase in internal energy corresponds to a rise in _____.

Power is the rate of change of _____ with _____.

Momentum and Collisions

Linear Momentum is defined as _____ times _____ and it is a vector quantity (it has magnitude and direction)

Total Linear Momentum is always conserved for an _____ system.

A system is an isolated system if there is no transfer of _____ between objects inside the system and anything outside the system.

_____ is the name given to a change in momentum and has the same units as momentum (kg m/s)

Impulse is a measure of the _____ of momentum from one object to another.

(this is similar to how “_____” was the name given to a change or transfer of energy”

Impulse is the integral of an applied force, integrated over _____.

(this is similar to how “work” was the integral of an applied force, integrated over _____)

Newton's second law can be more generally written as : the net force on an object is equal to the change in that object's _____ divided by the duration of the impact.

Momentum is distinct from _____. Two objects can have the same momentum but have different _____ . Or two objects can have the same _____ but have different momenta.

A collision with a high kinetic energy object is more likely to cause _____ or _____ of the target while a collision with a high momentum object is more likely to cause _____ of the target.

A collision is any interaction between two objects in which _____ are applied over a relative _____.

In a _____ collision, the colliding objects separate after the collision with their shape undeformed..

In a _____ collision, both total momentum and kinetic energy are conserved.

In a _____ collision, the colliding objects stick together after the collision.

In a _____ collision, total momentum is conserved, but kinetic energy is not conserved.

Two colliding object separating, but ending up deformed after a collision, is an example of an [non-perfect] _____ collision.

For an elastic collision between two objects in one dimension, the _____ between the two objects is the same before and after the collision, but with a sign change to indicate a change in relative direction.

(this is called the _____)

For 2D or 3D collisions, the momentum along each _____ is conserved independently.

Center of Mass

The center of mass of an 1D or 2D object is the location for which the object will be _____ if supported from underneath at that point.

A 3D object will be balanced if the _____ is directly above or below the pivot/suspension point.

The center of mass of a system or object is found by taking a _____-weighted average of the locations of the particle that make up that system or object.

We may treat an extended object as having all its _____ concentrated at its _____ for the purpose of linear (non-rotational) motion and forces.

For an isolated system, the momentum of the center of mass of the system _____, regardless of any internal forces or collision that occur within the isolated system.

Circular Motion

Acceleration can be decomposed (broken up) into a _____ component that is along the direction of motion (direction of the instantaneous velocity vector at any moment) and a _____ component that is perpendicular to the direction of motion.

Purely tangential acceleration (along the line of motion) only changes the _____ (_____ of the velocity) of an object but not its _____.

Purely centripetal acceleration (perpendicular to the motion) changes the _____ of an object, but not its speed.

Tangential and centripetal and forces ~~are / are not~~ new additional forces on a system; they are a _____ of the existing forces (pushing, pulling, gravity, normal, tension, spring, etc) – decomposing the existing force vectors into “along the motion” and “perpendicular to the motion” components instead of the typical x- and y- components.

Rotational Motion

When a force is directed _____ with an object's _____, it will cause linear acceleration of the object (translational motion) but no rotational motion.

If a force is directed off-center compared to the object's center-of-mass, it can cause _____ of the object.

Rotation is described relative to some _____, such as a fixed pivot point like a hinge.

If an object does not have a fixed pivot point, rotation occurs about its _____.

Analogous to the four quantities of motion for linear motion (displacement, velocity, acceleration, duration), rotation motion is described by four quantities of rotational motion : _____, _____, _____, and _____.

Angle (θ) and angular displacement ($\Delta\theta$) is measured in _____ ($1 \text{ _____} = 57.3^\circ$, $2\pi \text{ _____} = 360^\circ$)

Angular _____ () is measured in radians per second.

Angular _____ () is measured in radians per second-squared.

The (curved) linear distance traveled by a particle undergoing rotation is called the _____ (symbol, _____) and is given by the product of the angular _____ () and the _____ from _____ (r)

_____ is the rotational analog to mass. It is a _____-weighted total mass of an object.

A moving _____ (non-point-particle) object can have both _____ and _____ kinetic energy.

Analogous to translational kinetic energy, rotational kinetic energy is proportional to the object's _____ and the square of its _____.

Torque & Angular Momentum

Torque is the rotational analog to _____. Torque is a distance-weighted-_____, and like _____ is a vector quantity.

Torque is the cross product between the _____ vector and the _____ vector.

A vector cross product between two vectors gives you a vector that represents the how **{parallel / perpendicular}** the two vectors are to each other. The cross-product's direction is determined by the _____.

For an extended object to be in static equilibrium, two conditions for equilibrium must be met. The sum of the _____ must be zero, and the sum of the _____ must be zero.

For an object in static equilibrium, you are free to choose the _____ to be at any point. Choosing it at a point of force application reduces the number of terms in the _____ equation.

Newton's three laws of motion **{do / do not}** apply for rotational motion.

An object that is not rotating will _____, and an object rotating with constant rotational velocity will _____ unless acted upon by an external torque.

The net torque on an object is proportional to the its _____ and its angular acceleration.

Doubling the net torque on an object will _____ the resulting angular acceleration.

For the same applied net torque, doubling the _____ will halve the angular acceleration.

For every torque applied by object A onto object B, there is an _____ and _____ torque applied by B onto A.

_____ is the rotational analog to linear momentum.

The angular momentum for a particle is equal to the cross product between the _____ vector and the _____ vector. It's direction is determined by the _____.

The angular momentum for an extended object is the product of the its _____ and angular _____.

Angular momentum **{is/ is not}** always conserved for an _____ system. If the moment of inertia of an _____ system is doubled, its angular velocity will be _____.

Analogous to the alternative formulation of Newton's second law for linear motion; torque can be defined as the time derivative of the _____.